

My Example LaTeX Paper

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May 2, 2008

Abstract

This is the abstract. You can use this file to start your own LaTeX file, and just delete the stuff you do not need. \LaTeX is a lot like working with HTML: you can specify where text effects begin, and where they end.

1 Introduction

Here is the introduction. Since there is no blank line between these first 3 sentences, they are treated as one paragraph. Here is a vertical space (of 0.3 inches):

And here is a horizontal space (of 0.3 inches).

A blank line means that the last paragraph is over, and it is time to start a new one.

You can have text in *italics* font, or in **bold** font, underlined, and even overlined.

Citing a reference: This is a book about VLSI [1]. Also, the references contain a good conference paper [2], and a good journal article [3].

What if you want to include a figure? Here is an example, figure 1, that is saved in encapsulated postscript format.

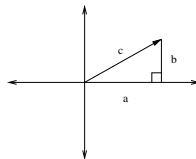


Figure 1: A complex number can be shown as a point or a vector

Skip a lot of space vertically.

2 Here is some Math

This is different from the previous section, section 1. This section gives some examples of Math.

Using superscript: 2^n

Using subscript: x_0

If you use a character, but LaTeX complains about it, try putting a backslash before it. For example, $f = x^y$ uses the carat character. If you want to end a line, use 2 backslashes. If you want the backslash character \backslash in your document, this can be done, too.

Here's an equation:

$$M^\perp = \{f \in V' : f(m) = 0 \text{ for all } m \in M\}.$$

Here's d^2u/dx^2 : (use the dollar sign before and after math stuff)

$$\frac{d^2 u}{dx^2}$$

Here's another equation:

$$\lim_{x \rightarrow 0} \frac{3x^2 + 7x^3}{x^2 + 5x^4} = 3.$$

Here's a summation:

$$\sum_{k=1}^n k^2 = \frac{1}{2}n(n+1).$$

and an integral:

$$\int_a^b f(x) dx.$$

Here are some Greek letters: $\Delta\Psi\Phi$ and some lower case ones: $\delta\psi\phi\omega\pi\sigma\mu$.

For more info, see

<http://www.maths.tcd.ie/~dwilkins/LaTeXPrimer/>

References

- [1] Neil H. E. Weste and Kamran Eshraghian, *Principles of CMOS VLSI Design*, 2nd ed. Reading, MA: Addison-Wesley, 1993.
- [2] R. A. Lincoln and K. Yao, "Efficient Systolic Kalman Filtering Design by Dependence Graph Mapping," in *VLSI Signal Processing, III*, IEEE Press, R. W. Brodersen and H. S. Moscovitz Eds., 1988, pp. 396–410.
- [3] C. H. Bischof and G. M. Shroff, "On Updating Signal Subspaces," *IEEE Trans. on Signal Processing*, vol. 40, no. 1, pp. 96–105, Jan. 1992.